

# Release Notes

## 1.6.2

25. Apr 25

### Fixed

- Exception when character not found
  - Caused by move to NetStone API SDK with v1.6.0, fixed in SDK version 3.1.1

## 1.6.1

22. Apr 25

### Fixed

- '/about' command was missing banner

### Maintenance

- Switch to MIT license

# 1.6.0

20. Apr 25

A new "about" command shows some basic info and statistics about Alyx. The '/character me' command now has a new parameter to force a data refresh every 24 hours. And Alyx now uses the new NetStone API SDK to be more resilient and handle private Lodestone profiles and Lodestone maintenance.

## New

- Force Refresh parameter for '/character me' command
  - Once every 24 hours, all character data can be force refreshed
  - Helpful in case Lodestone refreshes within an hour of last sheet request
- "about" command
  - Shows basic info and statistics about Alyx
- NetStone API Client replaced with SDK
  - Uses standard .NET resilience pipeline
- Private Lodestone profiles and Lodestone maintenance show appropriate messages now
  - Cached data is shown instead, if possible
  - Appropriate message is shown in sheet metadata or response, if not cached
- Data protection for ASP.NET Core encryption keys
  - Keys are encrypted using X.509 certificate and stored in database
- Health check for data protection certificate expiry

## Fixed

- Discord banner on home page

# 1.5.2

05. Apr 25

## Changed

- /character get now prefers exact name matches if there is more than one search result

## Fixed

- Claiming character was impossible for characters that had more than one match from the Lodestone
  - Lodestone search uses Fuzzy search, so "Max Surname" could return "Max Surname" and "Maxine Surname"

# 1.5.1

24. Mar 25

## Maintenance

- Update NetStone API Client to 1.5.1 to support more granular fallback types

# 1.5.0

23. Mar 25

## New

- Support for NetStone API cache fallback
  - When Lodestone unavailable, sheet shows cached data
  - Clear warning is shown when this happens
  - Sheet metadata shows which data used fallback and why
- When retrieving Lodestone data for sheet, HTTP Client now retries on failure
  - Uses the standard .NET resilience handler
- Commands in messages now clickable
  - eg. "you can use '/character me' to view your character"
- Buttons to open mount and minion pages for character below sheet

## Maintenance

- Runtime upgrade to .NET 9
- Upgrade to NetStone API Client 3.0.0

## Known Issues

- Bot status disappears after a few hours
  - Bug in Discord API .NET library

# 1.4.1

17. Dec 24

## Fixed

- Error while retrieving disciples of the hand

# 1.4.0

06. Dec 24

## New

- Landing Page
  - <https://alyx.tawmy.net>

## Changed

- Level 100 now displayed as "X" on character sheet
  - Previously shown as "1X"
  - Please stop at level 100, Yoshi-P

# 1.3.1

30. Sep 24

## Fixed

- /ffxiv cypypasta was missing 'private' parameter
  - Also made wording on parameter description more clear
- User context menu was not working for user install, only in guilds
- Commands were not showing up in DMs (private + group)
  - Commands (slash commands + context menu) should now be available everywhere

# 1.3.0

30. Sep 24

## New

- User context menu command to retrieve character sheet
  - Right click a user -> Apps -> Character Sheet
- /ffxiv cypypasta command
- Interaction data now persisted to database
  - No more "Data for this interaction has already been cleared"

## Maintenance

- New health endpoints
  - Will help with monitoring bot health
  - Database connection, NetStone API connection, and connection to Discord
- Various adjustments to logging, mainly to reduce clutter

## 1.2.1

27. Sep 24

### Fixed

- Job icons for Pictomancer and Viper clipping out of the job frame
- Grand Company parsing fails under certain circumstances
- Wrong primary attributes for Ninja and Viper

## 1.2.0

27. Sep 24

### New

- User Installation
  - You can now add the bot to your account and use it anywhere!

## 1.1.1

26. Sep 24

### Fixed

- Metadata would be wrong after a while
  - It was fetched from API again, character might have gotten refreshed in the meantime
  - Metadata is now persisted once sheet is created and retrieved from there

# 1.1.0

26. Sep 24

## New

- Character Claim command
  - Accepts name and world parameters
  - Generates code for user to put on Lodestone profile
  - Offers button to validate code. If found on profile, character is claimed
- Character Unclaim command
  - Allows to unclaim a previously claimed character
- Character Me command
  - Quickly request a character sheet for your claimed character
  - Skips having to enter full name and world each time sheet is requested
- New metadata button below character sheets
  - When pressed, privately shows when character, class jobs, mounts, and minions were last updated
- Database for storing character claims
- Data persistence service for storing command data between interactions

# 1.0.0

22. Sep 24

Initial release

## New

- Character Get command
  - Accepts name and world parameters
  - Returns character sheet with various character data
    - Name, title, and home world
    - Active job + level
    - Free company + grand company
    - Item level
    - Percentage of mounts and minions collected
    - Most important attributes for active job
    - Levels for all jobs
    - Character portrait
    - Link to Lodestone profile
  - Command can be run privately
    - If run privately, if search result is no perfect match, a select menu with results is shown
    - Sheet is shown after selection
    - If not run privately, sheet is always shown for first character, even if no perfect match

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