

Changelog

1.3.1

30. Sep 24

Fixed

- /ffxiv copypasta was missing 'private' parameter
 - Also made wording on parameter description more clear
- User context menu was not working for user install, only in guilds
- Commands were not showing up in DMs (private + group)
 - Commands (slash commands + context menu) should now be available everywhere

1.3.0

30. Sep 24

Added

- User context menu command to retrieve character sheet
 - Right click a user -> Apps -> Character Sheet
- /ffxiv copypasta command
- Interaction data now persisted to database
 - No more "Data for this interaction has already been cleared"

Maintenance

- New health endpoints
 - Will help with monitoring bot health
 - Database connection, NetStone API connection, and connection to Discord
- Various adjustments to logging, mainly to reduce clutter

1.2.1

27. Sep 24

Fixed

- Job icons for Pictomancer and Viper clipping out of the job frame
- Grand Company parsing fails under certain circumstances
- Wrong primary attributes for Ninja and Viper

1.2.0

27. Sep 24

Added

- User Installation
 - You can now add the bot to your account and use it anywhere!

1.1.1

26. Sep 24

Fixed

- Metadata would be wrong after a while
 - It was fetched from API again, character might have gotten refreshed in the meantime
 - Metadata is now persisted once sheet is created and retrieved from there

1.1.0

26. Sep 24

Added

- Character Claim command
 - Accepts name and world parameters
 - Generates code for user to put on Lodestone profile
 - Offers button to validate code. If found on profile, character is claimed
- Character Unclaim command
 - Allows to unclaim a previously claimed character
- Character Me command
 - Quickly request a character sheet for your claimed character
 - Skips having to enter full name and world each time sheet is requested
- New metadata button below character sheets
 - When pressed, privately shows when character, class jobs, mounts, and minions were last updated
- Database for storing character claims
- Data persistence service for storing command data between interactions

1.0.0

22. Sep 24

Initial release

Added

- Character Get command
 - Accepts name and world parameters
 - Returns character sheet with various character data
 - Name, title, and home world
 - Active job + level
 - Free company + grand company
 - Item level
 - Percentage of mounts and minions collected
 - Most important attributes for active job
 - Levels for all jobs
 - Character portrait
 - Link to Lodestone profile
 - Command can be run privately
 - If run privately, if search result is no perfect match, a select menu with results is shown
 - Sheet is shown after selection
 - If not run privately, sheet is always shown for first character, even if no perfect match

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