Alyx

- Changelog

Changelog

1.5.1

24. Mar 25

Maintenance

- Update NetStone API Client to 1.5.1 to support more granular fallback types

1.5.0

23. Mar 25

New

- Support for NetStone API cache fallback
  - When Lodestone unavailable, sheet shows cached data
  - Clear warning is shown when this happens
  - Sheet metadata shows which data used fallback and why
- When retrieving Lodestone data for sheet, HTTP Client now retries on failure
  - Uses the standard .NET resilience handler
- Commands in messages now clickable
  - eg. "you can use '/character me' to view your character"
- Buttons to open mount and minion pages for character below sheet

Maintenance

- Runtime upgrade to .NET 9
- Upgrade to NetStone API Client 3.0.0

1.4.1

17. Dec 24

Fixed

- Error while retrieving disciples of the hand

1.4.0

06. Dec 24

New

- Landing Page
  - https://alyx.tawmy.net

Changed

- Level 100 now displayed as "X" on character sheet
  - Previously shown as "1X"
  - Please stop at level 100, Yoshi-P

1.3.1

30. Sep 24

Fixed

- /ffxiv copypasta was missing 'private' parameter
  - Also made wording on parameter description more clear
- User context menu was not working for user install, only in guilds
- Commands were not showing up in DMs (private + group)
  - Commands (slash commands + context menu) should now be available everywhere

1.3.0

30. Sep 24

New

- User context menu command to retrieve character sheet
  - Right click a user -> Apps -> Character Sheet
- /ffxiv copypasta command
- Interaction data now persisted to database
  - No more "Data for this interaction has already been cleared"

Maintenance

- New health endpoints
  - Will help with monitoring bot health
  - Database connection, NetStone API connection, and connection to Discord
- Various adjustments to logging, mainly to reduce clutter

1.2.1

27. Sep 24

Fixed

- Job icons for Pictomancer and Viper clipping out of the job frame
- Grand Company parsing fails under certain circumstances
- Wrong primary attributes for Ninja and Viper

1.2.0

27. Sep 24

New

- User Installation
  - You can now add the bot to your account and use it anywhere!

1.1.1

26. Sep 24

Fixed

- Metadata would be wrong after a while
  - It was fetched from API again, character might have gotten refreshed in the meantime
  - Metadata is now persisted once sheet is created and retrieved from there

1.1.0

26. Sep 24

New

- Character Claim command
  - Accepts name and world parameters
  - Generates code for user to put on Lodestone profile
  - Offers button to validate code. If found on profile, character is claimed
- Character Unclaim command
  - Allows to unclaim a previously claimed character
- Character Me command
  - Quickly request a character sheet for your claimed character
  - Skips having to enter full name and world each time sheet is requested
- New metadata button below character sheets
  - When pressed, privately shows when character, class jobs, mounts, and minions were last updated
- Database for storing character claims
- Data persistence service for storing command data between interactions

1.0.0

22. Sep 24

Initial release

New

- Character Get command
  - Accepts name and world parameters
  - Returns character sheet with various character data
    - Name, title, and home world
    - Active job + level
    - Free company + grand company
    - Item level
    - Percentage of mounts and minions collected
    - Most important attributes for active job
    - Levels for all jobs
    - Character portrait
    - Link to Lodestone profile
  - Command can be run privately
    - If run privately, if search result is no perfect match, a select menu with results is shown
    - Sheet is shown after selection
    - If not run privately, sheet is always shown for first character, even if no perfect match